Michael Bellotti

Software Developer

Cremona, Italy (open to relocate) | michael.bellotti@protonmail.com | bellottimichael.com

PROFESSIONAL EXPERIENCES

Software Developer — *Dec 2024 - Sep 2025*

Fondazione PIN, Prato, Italy

- Designed and implemented virtual-tour projects and VR simulations from scratch using Unity, C# and the Meta XR SDK
- Used AI chatbots to explain code, help troubleshoot bugs, research technical topics, and support documentation
- Developed multiplayer experiences on the spatial.io platform based on client needs using the Spatial Creator Toolkit (Unity SDK)
- Filmed 360-degree footage and video during international work trips for EU projects
- Wrote technical documentation to facilitate code maintenance and reuse

Game Developer — *Jul 2023 - Apr 2024*

Lemons in The Room, Florence, Italy

- Developed VR training prototypes for medical education using Unity, C# and the Meta XR SDK
- Designed and implemented UI in a 3D environment
- Implemented a small quest and dialogue system based on events to manage player tasks

Software Developer — *Mar 2022 - Dec 2022*

NEKTE Srl, Milan, Italy

- Customized the company's product "Quantum 365" in C# and ASP.NET
- Customized Microsoft Dynamics 365 applications
- Analyzed stakeholder requirements and proposed tailored software solutions

SIDE PROJECTS

Game Project Lead and Programmer — *Aug 2026 - Present*

Team Seed, Remote

- Coordinate a small international team, including task planning, priorities, and development milestones
- Implement core gameplay mechanics using Unity and C#
- Develop an initial marketing plan, including audience research, project positioning, and promotional content planning
- Used conversational AI tools as coding assistants for code explanations, debugging support, technical research, and documentation

Game Developer — *May 2024 - Apr 2025*

Etrurian Games, Remote

- Shipped the free-to-play game "Letters From The War" on Steam
- Implemented UI and audio systems
- Developed gameplay logic and final polish in Unity and C#

EDUCATION

TheSign Academy, Florence, Italy — *2022 - 2025*

Post-Diploma Course - Game Programming

ITS Angelo Rizzoli, Milan, Italy — *2021 - 2022*

Post-Diploma Course - Android Mobile Programming

SKILLS

Technical Skills: Unity, JSON, HTML5, SQL, Git, Visual Studio, JetBrains Rider, Articy Draft, Trello, ASP.NET
Soft Skills: Teamwork, Problem-Solving, Time Management, Self-Directed Work
Languages: English, Italian

OTHER EXPERIENCES

Work-Exchange Participant — *May 2026 - Oct 2026*

Workaway, Canada

- Worked in an immersive English speaking envionment. Duties included: IT support, gardening, house keeping, babysitting